

1.3 SCHEDULE SUMMARY

SCHEDULE WORK PERFORMED THIS PERIOD

The Design Teams for the three on-going projects all have approved Baseline Schedules in place. Monthly updates now show progress against these baseline schedules.

The URS team continues to refine the 4-D model for the Olive View-UCLA (OV-UCLA MC) and Harbor-UCLA (H-UCLA MC) projects.

Please refer to Section 1.7 (Exhibit G) for the current SB1953 Summary Project Schedule. The individual project schedules are located within their respective sections.

POTENTIAL SCHEDULE IMPACTS

The High Desert Hospital project has been suspended by the Board of Supervisors. PDT is still awaiting final direction from CAO regarding termination of various contracts related to High Desert Hospital. If the project were reinstated at a later date a new schedule will be developed.

PROPOSED MITIGATION MEASURES

The Construction schedules for all three facilities are being updated to include the Project Phasing information from the 90% Construction Documents packages. The Project team has begun detailed reviews of the Project Phasing and Construction Schedules and will work with hospital staff to investigate improved sequencing and other acceleration efforts.

PLAN FORWARD

The schedules for the three hospital projects have been integrated into an overall program schedule. This overall program schedule provides project managers with a planning tool for the SB1953 Program. All proposed changes, delay studies, and cash-flow forecasts would be referenced against this baseline. With the Design Teams' Baseline Schedules in place, the next scheduling focus will be to review areas and activities with the greatest risk of impacting the schedules, and to analyze the move management and construction phasing plans using the 4-D scheduling program. To review the schedule for each hospital, see Exhibit D of each hospital section.

The 4-D models for all three facilities will be revised and refined based on feedback from the staff of the medical centers and as schedule and phasing requirements are further defined